

CODING & GAME DEVELOPMENT CLUB

Would you like to be one of 30 students to participate in our new coding and game development club using Unity® software?

All participants will be introduced to a range of concepts such as creating 3D worlds, coding artificial intelligence and controlling characters, cars and planes. Learn how to write code to create spawnpoints, detect collisions, control animations, add keyboard or joystick controls and other skills needed to create your ultimate game.

JOIN THE CLUB AND YOU WILL RECEIVE



Access to a full training program created by a Unity® Certified Instructor



Learn how to create commercial quality games for multiple platforms



Access video tutorials and activities from school and at home



Collaborate with your school friends and work on projects together



Download the free Unity® software including characters and vehicles



Complete exercises and receive a grade to monitor your progress as you develop new coding skills

RESERVE YOUR INTEREST IN THE CLUB

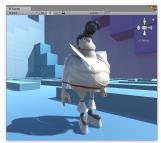
Please return to the front office to secure your seat.	
I give permission for	of class
to participate in the club for a one time cost of \$30.	
Parent/Guardian name:	Instructor
Email:	

The Experiments

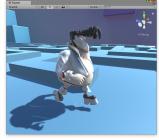
The Unity® software is simply amazing! Combined with the Experiments, you will have a tool which will motivate, inspire and fast-track your students learning process and bring their code to life.

The Unity® software will change the way your students learn to write code by engaging them in a way that no other coding environment can offer.

The Experiments will take students through the absolute basics, designing virtual worlds, essential coding concepts and artificial intelligence. Even AI with awesome animated 3D characters (see below).









How it works ...

The experiments are unlocked one at a time as students complete exercises.

Each experiment has an overview, activity and an exercise:

- The Overview explains a concept in as much detail as required so that a student is prepared to work through the activity within the Unity® software.
- The Activity allows a student to launch the Unity® software and follow the Step By Step Guide which contains a walkthrough, images and videos to help master the concept.
- The Exercise is unique for each experiment and tests a student using a series of fun html5 activities such as dragging and dropping words to complete a paragraph, dragging words onto the correct positions in images, multiple choice questions, choose the correct statement games and more.

Teachers can then log in and view student progress and the results of their exercises.

Getting Started

Complete the Account Activation form to receive a **no obligation quote**.

www.gametraining.com.au/experiments

Once approved, **teachers receive free training** and accounts are created for all students and teachers.

Please call 1300 885 507 for more information